



## Pedagogical Assessment of: Kahoot

Website: [www.getkahoot.com](http://www.getkahoot.com)



### Usage

Kahoot! is a free game-based learning platform which can be adapted to a wide variety of subjects and languages. The main aim of Kahoot is to inject an interactive and fun dimension to learning to encourage student participation.

Using a simple creation tool, educators create and manage 'Kahoots'. A Kahoot is a collection of questions on specific topics, created by teachers, students, business-people and social users. They can be one of three types: quiz, survey or discussion, which are related to the topics that are being taught; they involve either asking quick questions to get feedback or opinion, or more in depth questions for formative assessment. Content can be shared with learners, colleagues or fellow educators globally.





### Ease of Access

Questions, along with answer choices, are projected onto a classroom screen while students submit responses using a personal (likely mobile) device. Playing a game of Kahoot! does not involve an account, just a game PIN from the main screen and a name. However, making quizzes involves entering user information.

### Pedagogical Assessment

Kahoot!'s fresh format and fast access is appealing to many learners, and can be adapted to suit any course. The competitive features of Kahoot help to introduce an interactive and dynamic aspect to learning and assessment, helping students to become more engaged and self-directed in their own learning.

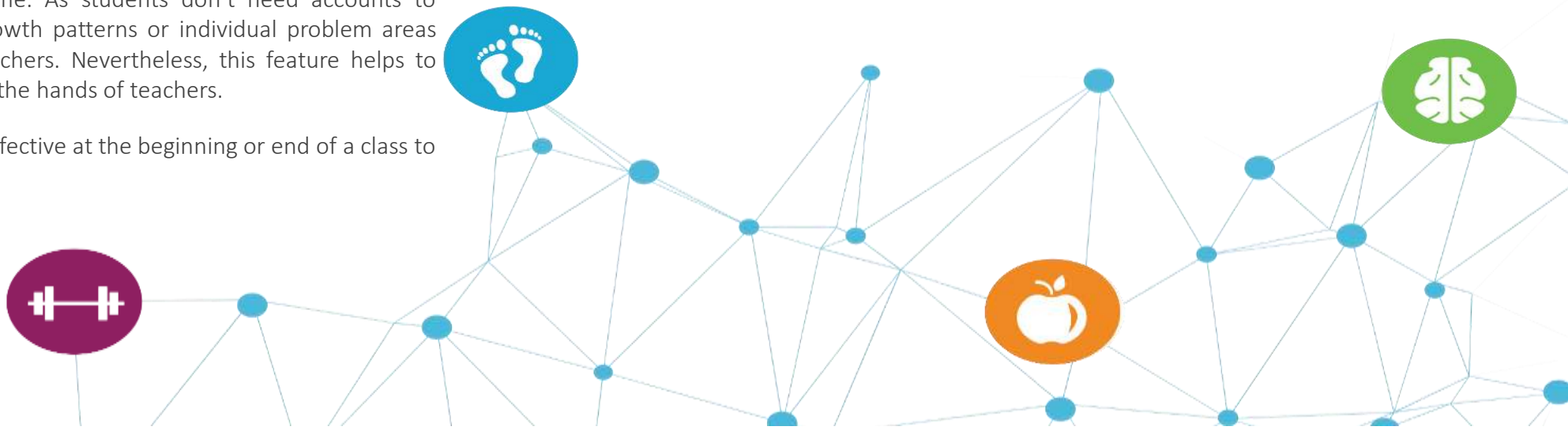
Data can be downloaded by teachers (or student creators) and viewed in Excel. With class, question, and individual information, the reports can provide helpful figures. The main drawback is in gathering and monitoring this data over time. As students don't need accounts to connect, finding students' growth patterns or individual problem areas will be time-intensive for teachers. Nevertheless, this feature helps to keep students' data privacy in the hands of teachers.

However, this tool would be effective at the beginning or end of a class to review prior learning.

### Reviews

"From gauging background knowledge to checking for understanding to test review, Kahoot has been a staple in my classes. However, in my classroom Kahoot has been most successful when the students create the questions themselves. Some students have also used Kahoot as part of a presentation to engage the audience." Anabel G. (Educator)

<http://bit.ly/2dFrtV2>





## Advantages

- Different type of utilization is possible: quiz, survey or discussion
- Very easy access to the tool both for teacher and students
- The webpage has much helpful information how to start using the tool, how to manage the created account, how to create and share prepared Kahoots, etc.
- Tutorials are available in many languages.
- Intuitive and easy to use interface.
- Different type of information can be used in questions: text, pictures, video. Possibility to create e.g. quiz, survey, discussion in many languages.
- The summary from quiz, survey, discussion is available and downloadable.
- The students ranking is made taking into account the correct answers and time of answer.
- Tool is available for free.
- There is an app for Android devices, iPhone and iPad. Additionally, you can access the tool via your browser (independent from the device you own).

## Disadvantages

- Does not provide options for data permanence/ or have the ability to track student answers.
- Must have Internet to work.
- Students can be distracted by other quizzes.
- There is no way of monitoring the student out of the classroom.

## Conclusion

Kahoot! is a tool which encourages student engagement and learning. Although it can be time consuming for teachers, surveys and online discussions can help students can participate in an anonymous way, increasing their interaction with their peers which helps to expand their understanding of a topic and learn about different viewpoints. This tool is highly rated by both teachers and students.

